



YEAR 3 – Autumn 1

Topic/theme

Through the Ages

Reading

Reading is an invaluable part of your child's education and is key to learning in all subjects across the curriculum. We aim to develop our children into confident and fluent readers, and to broaden their vocabulary, by exposing them to a rich diet of high-quality texts from a range of different genres.

Writing

In Year 3, children will continue to develop their writing skills started in Key Stage One through both fiction and non-fiction writing.

Fiction: Children will write a three-part story using a video called 'Rock, Paper, Scissors.' They will write a story from the perspective of one of the characters.

Non-Fiction: Our non-fiction writing will link to our topic of 'Through the Ages'. Children will write a recount about the construction of Stone Henge. They will need to write in chronological order and begin using prepositions.

Maths

Children will use a variety of concrete resources to build on their knowledge of number and place value introduced in Key Stage One. Children will begin by learning about counting in hundreds, up to 1000 before comparing and ordering different numbers. Children will build on knowledge of their 5 times table by counting in 50s before being introduced to their four and eight times tables.





PSHE

Being Me in My World:

In this Puzzle (unit), the children learn to recognise their self-worth and identify positive things about themselves and their achievements. They discuss new challenges and how to face them with appropriate positivity. The children learn about the need for rules and how these relate to rights and responsibilities. They explore choices and consequences, working collaboratively and seeing things from other people's points of view. As part of their PSHE learning, children will also explore different elements of online safety under the theme of 'Self Image and Identity'.

Science

Animals (including Humans) – How can Usain Bolt move so well?

This is a unit of work which introduces children to science at KS2. There is a heavy focus on classification to ensure children build a strong understanding of this enquiry type. They will classify the human skeleton; the types of skeletons in different animals; and different types of foods. Children will progress onto conducting simple research by taking information from a poster before carrying out a comparative fair test, using knowledge from previous lessons to investigate how much fat is in different foods.

History

Through the Ages

This project teaches children about British prehistory from the Stone Age to the Iron Age, including changes to people and lifestyle caused by ingenuity, invention and technological advancement. We will delve into the life of a caveman and compare and contrast their lifestyles to that of our own, looking at tools, settlements, hunting habits and genius adaptations. As we progress, we will see how the Iron Age brought about a period of influence and change for the world and understand the way in which our ancestors impacted upon the beliefs and civilisation we live in today.





Design and Technology

Cook Well, Eat Well

This project teaches children about food groups and the Eatwell guide. They learn about methods of cooking and explore these by cooking potatoes and ratatouille. The children choose and make a taco filling according to specific design criteria.

Music

Let Your Spirit Fly

This term, music is themed around one song: Let Your Spirit Fly. Children will use games to learn and understand the different dimensions of music, such as finding the 'pulse' of a piece of music. They will build towards singing the song 'Let Your Spirit Fly' as part of a class-choir.

Computing

Online Safety

As well as online safety taught through our PHSE lessons, children will also build their understanding of how to stay safe online through computing lessons. They will learn how to make a safe password and understand how the internet can be used for effective communication. Furthermore, children will learn about the meaning of age restrictions symbols on digital media and devices.

